

# Universal Robot 5 Tic-Tac-Toe

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#### Introduction

The subject of this project was to use the UR-5 robot arm and design an AI that will never lose to a player in tic-tac-toe. The robot would move the pieces on the board.

## Methods

The connection code as well as code for the AI was written in Python.We used Minimax algorithm for the AI.



FIGURE 1. Basic design of the solution

## UR-5

The UR-5 robot arm is designed primarily for use in a field of business and manufacturers.

The robot runs Linux based software including Polyscope GUI. Manufacturer supports a robot with a wide variety of different accessories such as: end-effectors, cameras, software packages, external and IO-panels. In the project we only used the wrist camera and 2F-85 gripper.

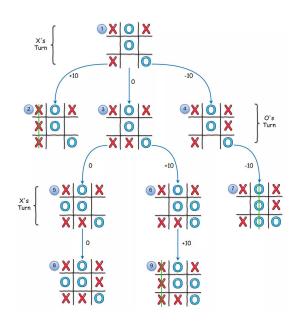


FIGURE 2. Minimax algorithm

### Results

The minimum requrements for the project were met; the AI-code works.

Unfortunately, we did not manage to get the connection between computer and robot to work properly.



FIGURE 3. The robot in action

## Conclusions

Although project was never completely finished.We think that we learned a lot about AI and algorithms

### References

https://www.robots.com/images/robot s/Universal/Universal UR5 0002.jpg

December 2018